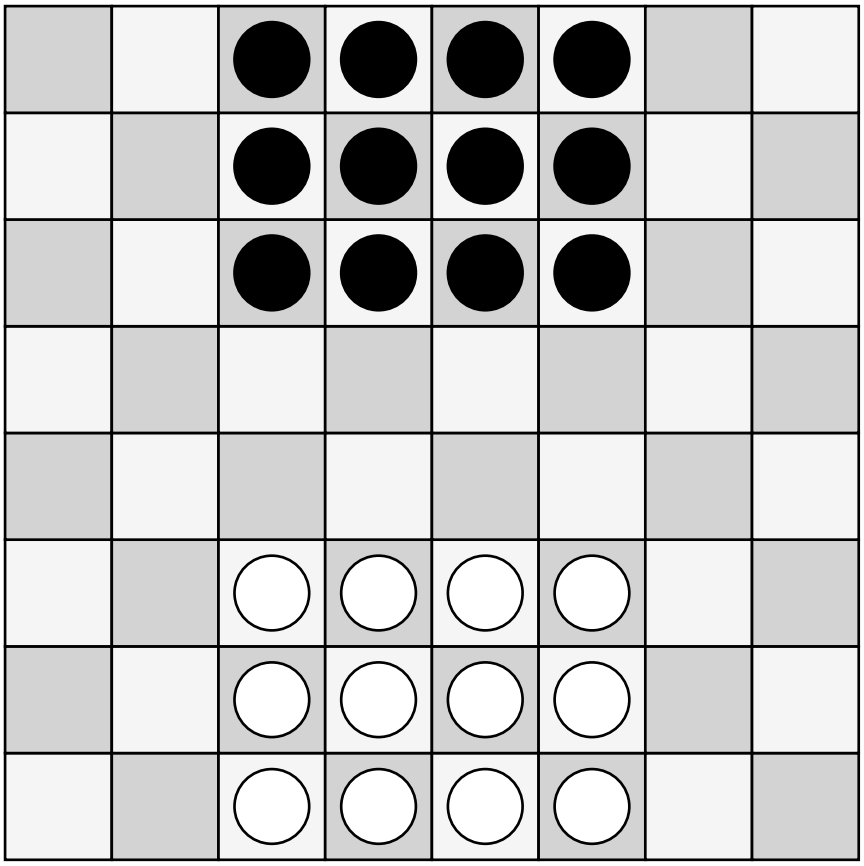
O‘ZBEK SHASHKASI (UZBEK CHECKERS)

Muallif / Author: Quvatboyev Shahzod Qayum o‘g‘li
Yaratilgan joy / Place: Samarqand, O‘zbekiston
Rasmiy qoida kitobi / Official Rulebook (Bilingual Edition)

Doska va boshlang‘ich joylashuv / Board & Initial Setup



Oq donalar pastki 3 qatorda, qora donalar yuqori 3 qatorda joylashadi.
White pieces occupy the bottom 3 rows, black pieces occupy the top 3 rows.

O‘yin qoidalari (O‘zbekcha)

1. Maqsad
Raqibning barcha donalarini yo‘q qilish.

2. Donalar harakati
Oddiy dona shaxmatdagi shoh kabi barcha yo‘nalishda 1 katak yuradi.

3. Zona qoidasi
Dona faqat o‘z zonasida orqaga yurishi mumkin. Raqib zonasiga o‘tgach, orqaga yurish taqiqlanadi.

4. Urish va javob hujumi
Dona raqib joylashgan katakka yurib uni yo‘q qiladi. Agar dona urib yo‘q qilinsa, qo‘shni do‘st donalar javob hujumi qilishi mumkin.

5. Farzin
Dona raqibning oxirgi qatoriga yetganda farzinga aylanadi. Farzin shaxmatdagi farzin kabi yuradi va ★ bilan belgilanadi.

6. O‘yin yakuni
O‘yin oxirgi dona yo‘q qilinmaguncha davom etadi.

Game Rules (English)

1. Objective
Eliminate all opponent pieces.

2. Piece Movement
A regular piece moves one square in any direction like a chess King.

3. Zone Rule
Backward movement is allowed only within a player's own zone. Once a piece enters the opponent's zone, backward movement is forbidden.

4. Capturing & Counterattack
A piece captures by moving onto an opponent’s square. If a piece is captured, adjacent friendly pieces may capture the attacker.

5. Farzin
A piece reaching the opponent’s last row is promoted to Farzin. Farzin moves like a chess Queen and is marked with a ★ star.

6. Game End
The game continues until one player has no remaining pieces.